

## VAJA 3

# KOORDINATNI RAČUN, SLEPI POLIGON

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GEODETSKI RAČUNI

# VSEBINA

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- Koordinatni sistemi v ravnini
- Izračun dolžine in smernega kota
- Izračun koordinat nove točke
- Slep poligon

# DRŽAVNI RAVNINSKI KOORDINATNI SISTEM

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## D96/TM

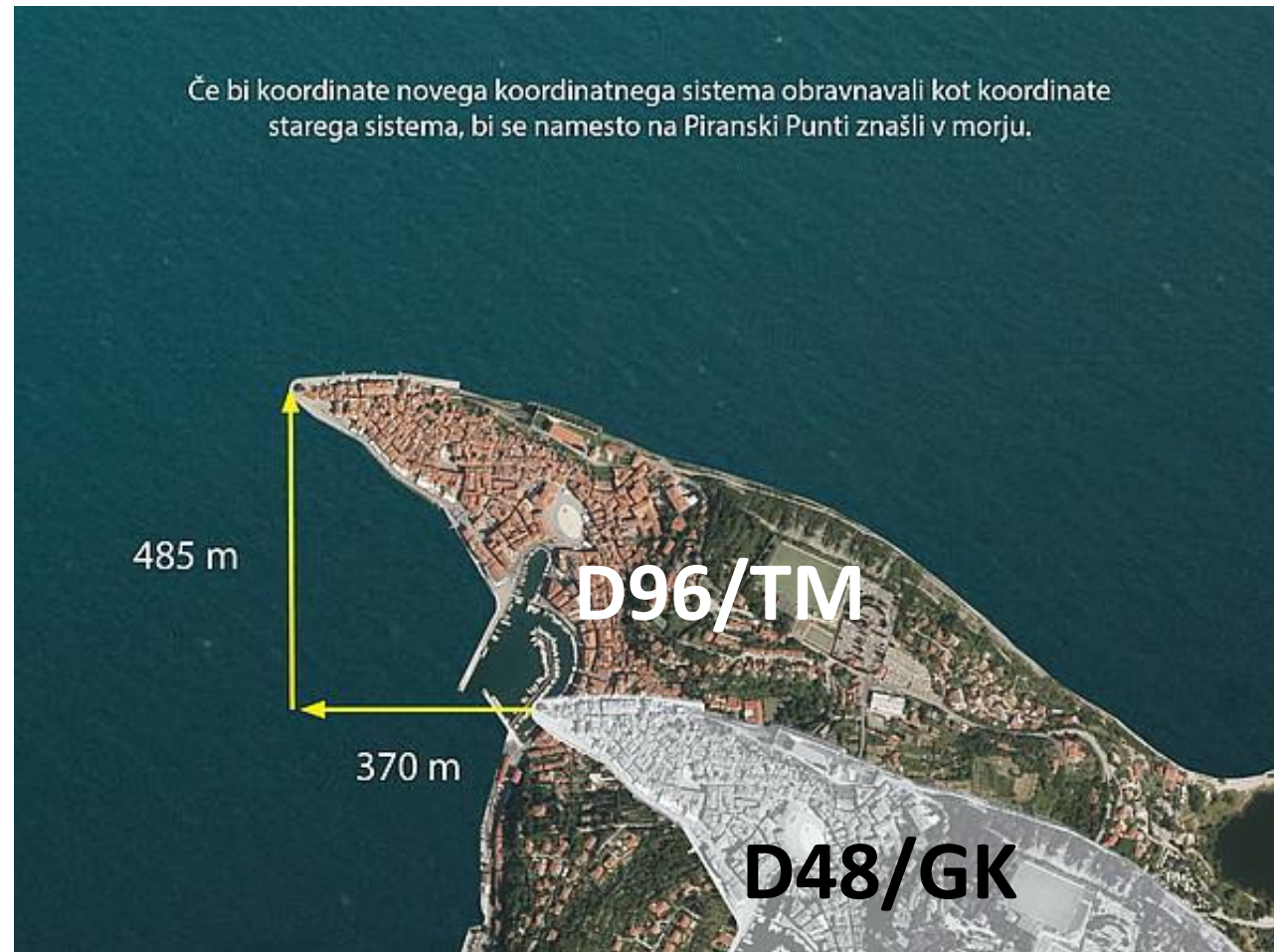
- vzpostavljen 2008
- osnova: pasivne in aktivne GNSS-mreže
- elipsoid: GSR 80
- projekcija: transverzalna (prečna) Mercatorjeva projekcija
- koordinate:  $(e, n)$
- trenutno aktualen državni horizontalni koordinatni sistem

## D48/GK

- vzpostavljen 1948
- osnova: astrogeodetska mreža
- elipsoid: Bessel
- projekcija: Gauss–Krügerjeva projekcija
- koordinate:  $(y, x)$
- zastarel, naj se ne bi več uporabljal, a v praksi ni tako ...

# DRŽAVNI RAVNINSKI KOORDINATNI SISTEM

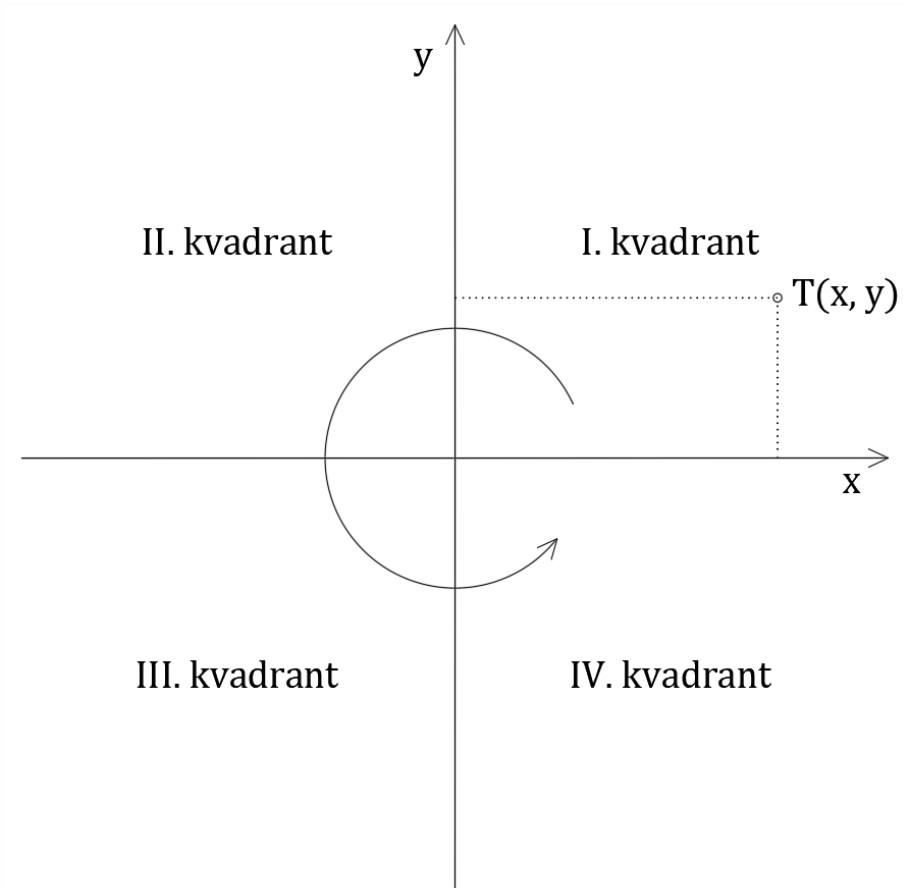
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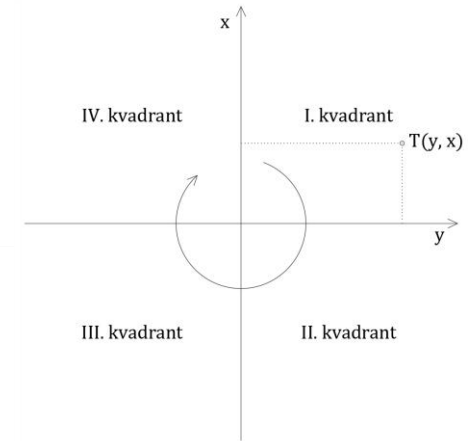
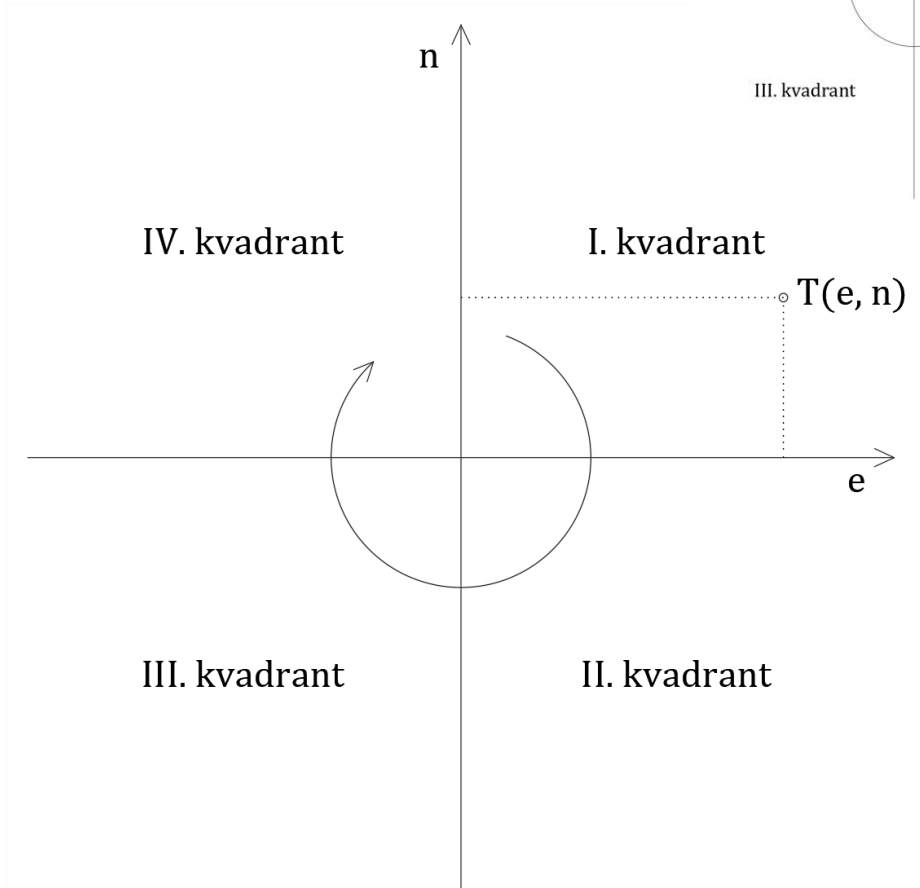
vir: <https://www.e-prostor.gov.si/zbirke-prostorskih-podatkov/drzavni-prostorski-koordinatni-sistem/horizontalna-sestavina/drzavni-koordinatni-sistem-d96tm-esrs/#tab4-1596>

# RAVNINSKI KARTEZIČNI KOORDINATNI SISTEM

## MATEMATIČNI

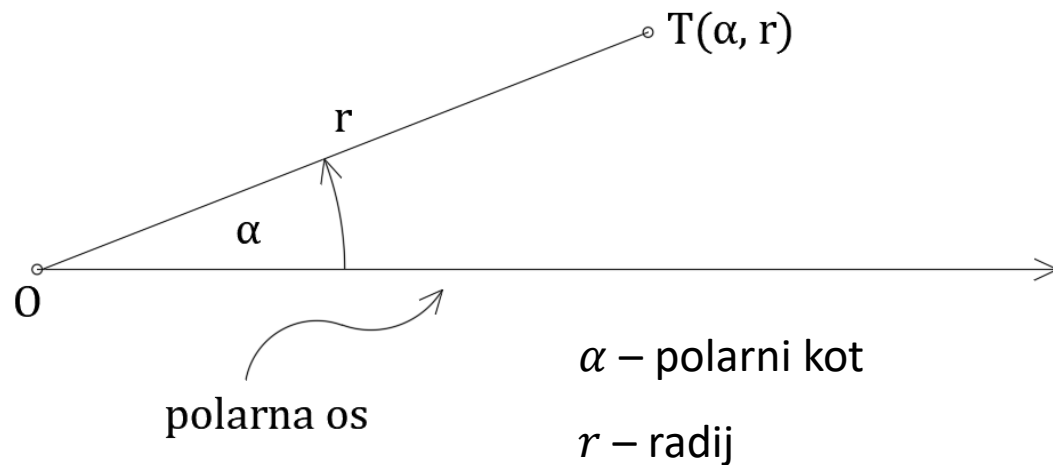


## GEODETSKI

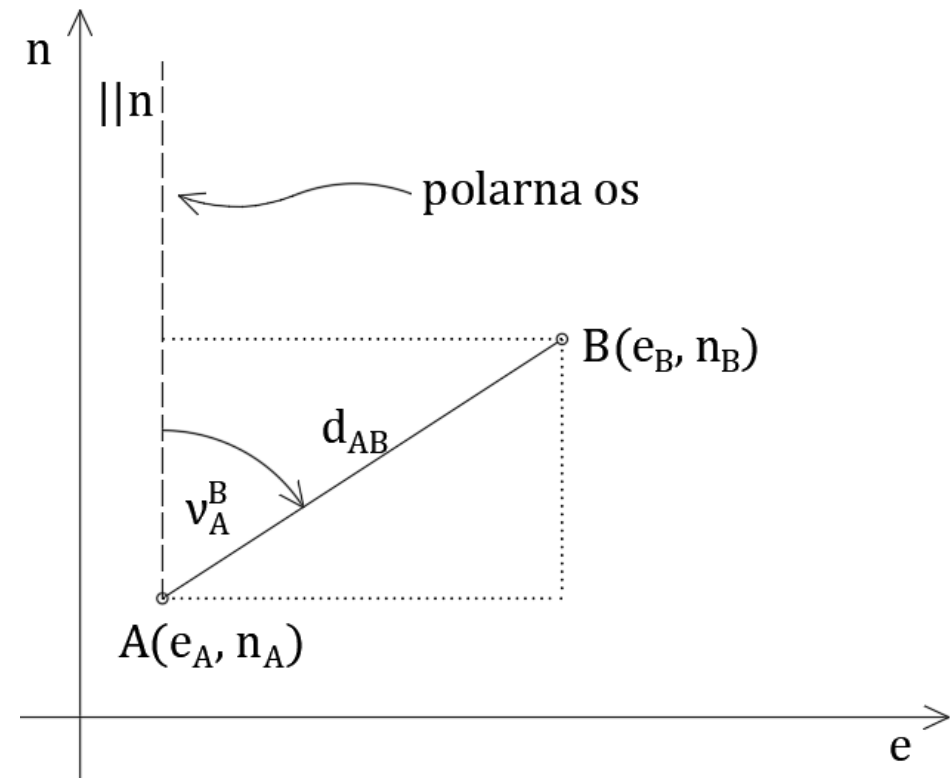


# POLARNI KOORDINATNI SISTEM

## MATEMATIČNI



## GEODETSKI



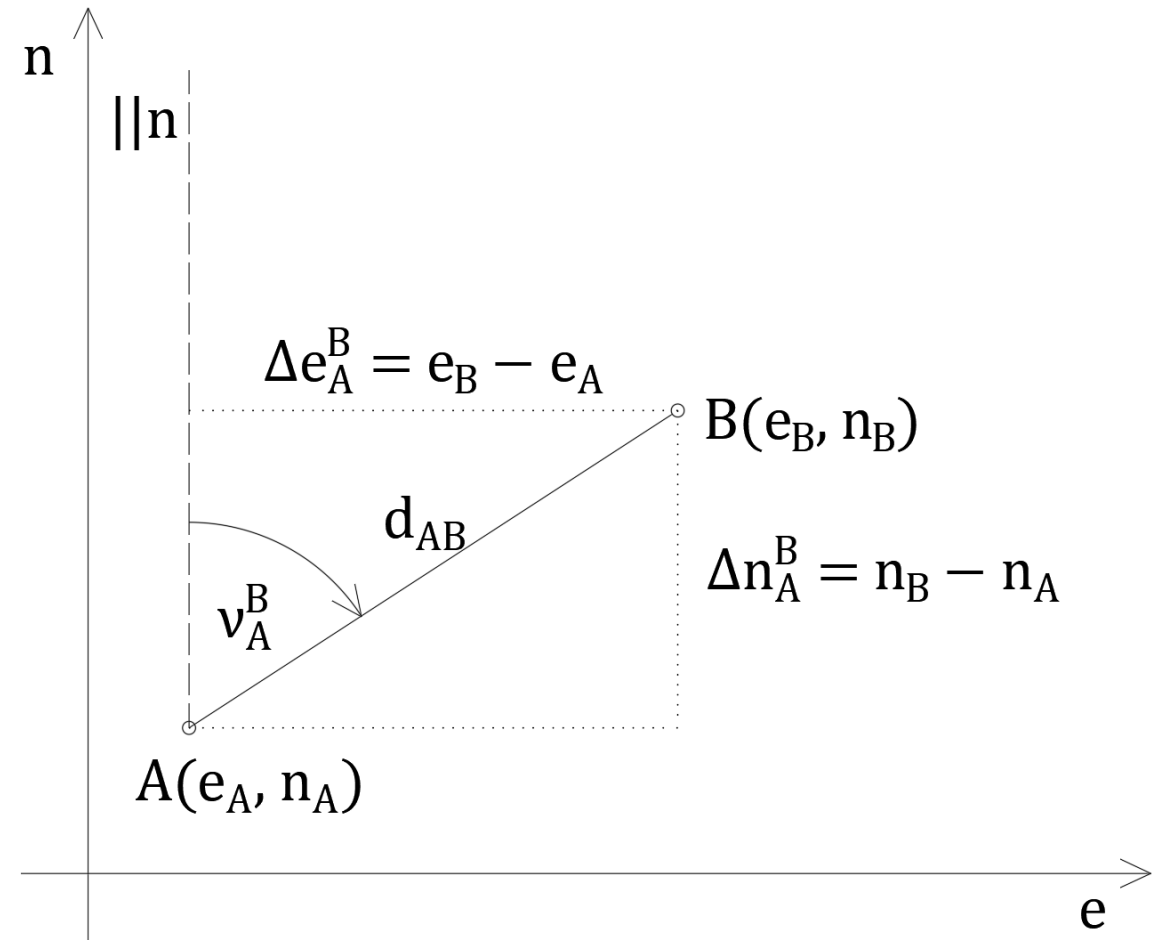
$v_A^B$  – smerni kot

$d_{AB}$  – horizontalna dolžina

# IZRAČUN DOLŽINE

$$d_{AB} = \sqrt{(e_B - e_A)^2 + (n_B - n_A)^2}$$

$$d_{AB} = \sqrt{(\Delta e_A^B)^2 + (\Delta n_A^B)^2}$$

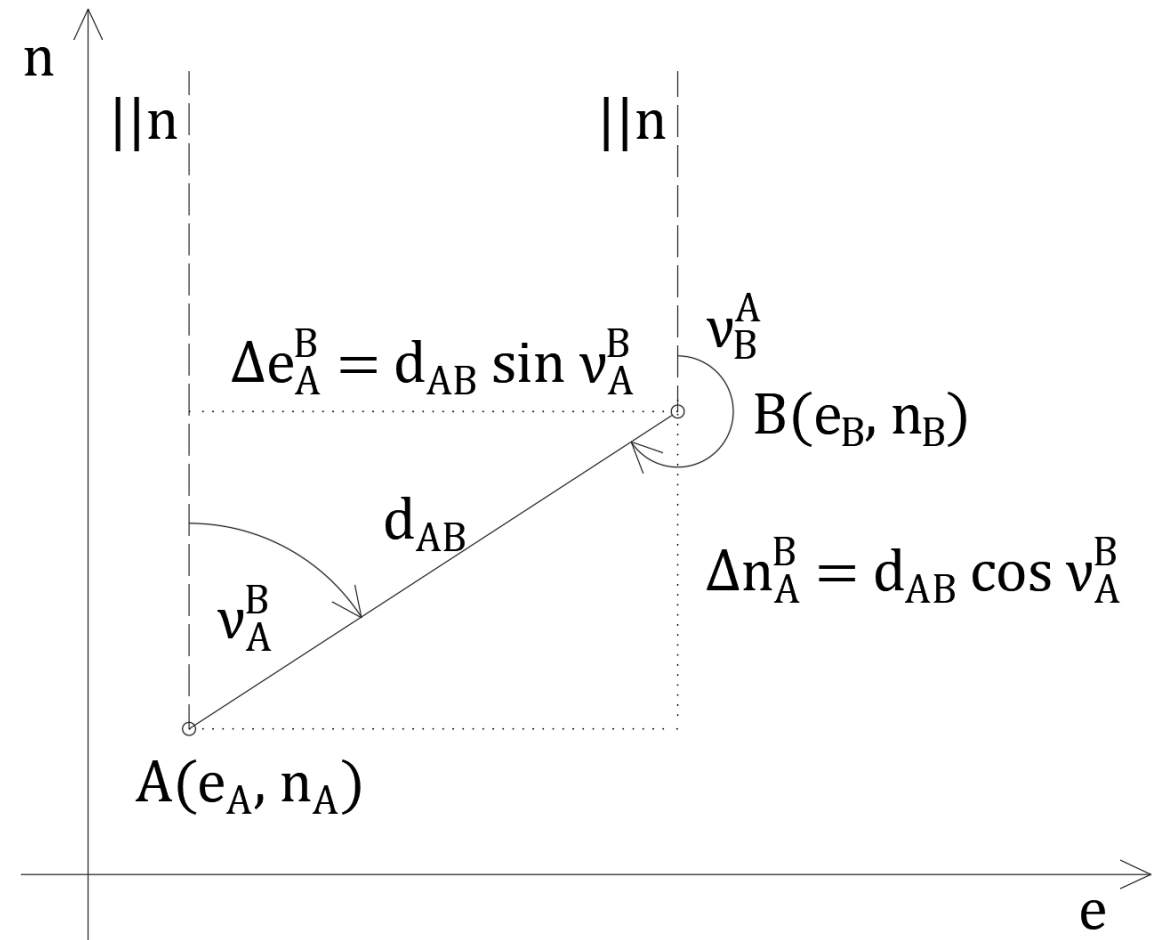


# IZRAČUN SMERNEGA KOTA

$$\nu_A^B = \arctan \frac{e_B - e_A}{n_B - n_A}$$

$$\nu_A^B = \arctan \frac{\Delta e_A^B}{\Delta n_A^B}$$

$$\nu_B^A = \nu_A^B \pm 180^\circ$$





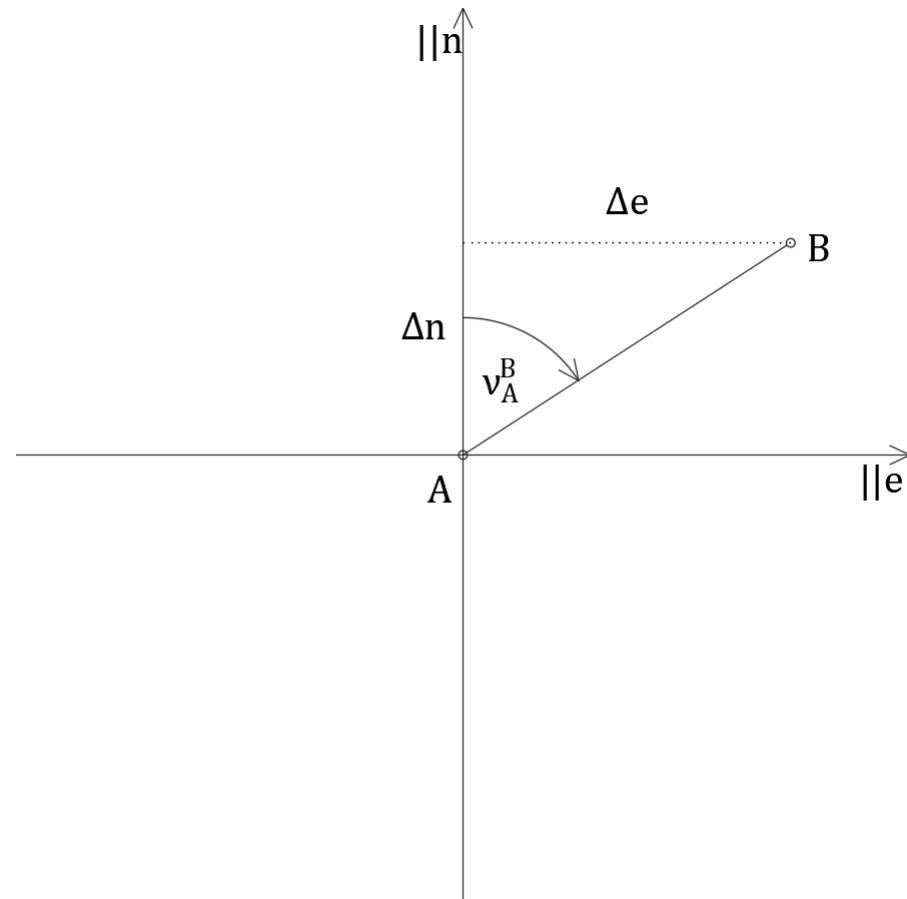
# IZRAČUN SMERNEGA KOTA

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	I. kvadrant	II. kvadrant	III. kvadrant	IV. kvadrant
$\Delta e$	+	+	-	-
$\Delta n$	+	-	-	+
smerni kot	$\nu$	$\nu + 180^\circ$	$\nu + 180^\circ$	$\nu + 360^\circ$

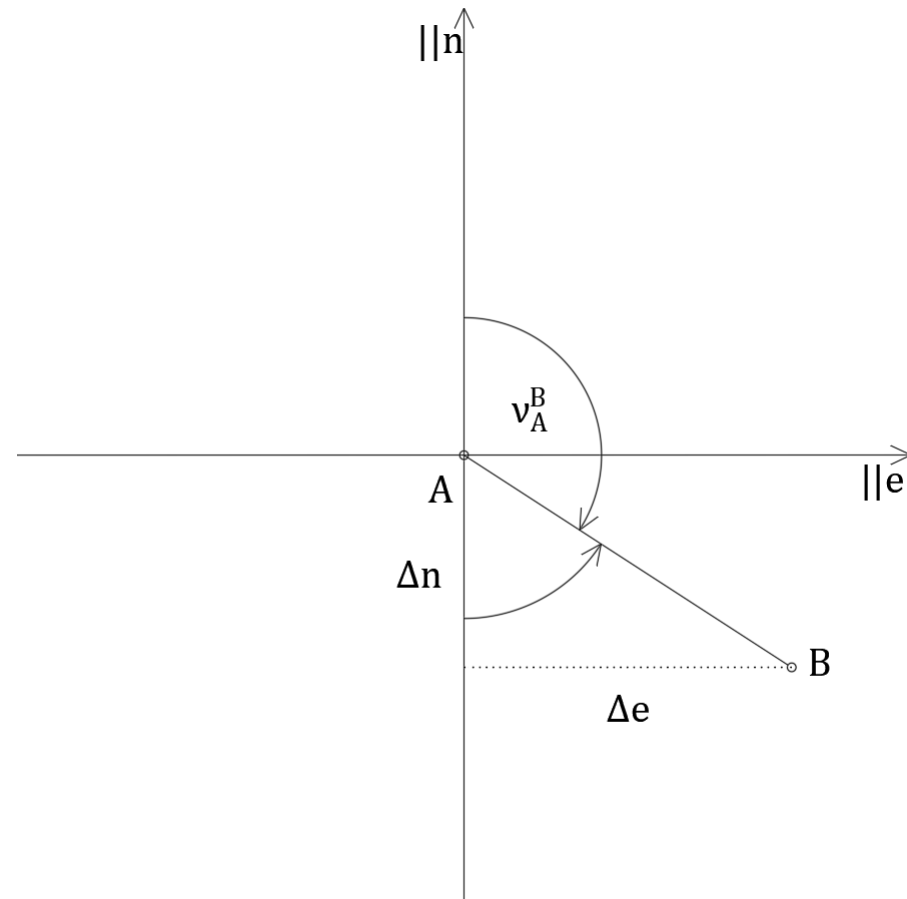
# IZRAČUN SMERNEGA KOTA

I. kvadrant	
$\Delta e$	+
$\Delta n$	+
smerni kot	$\nu$



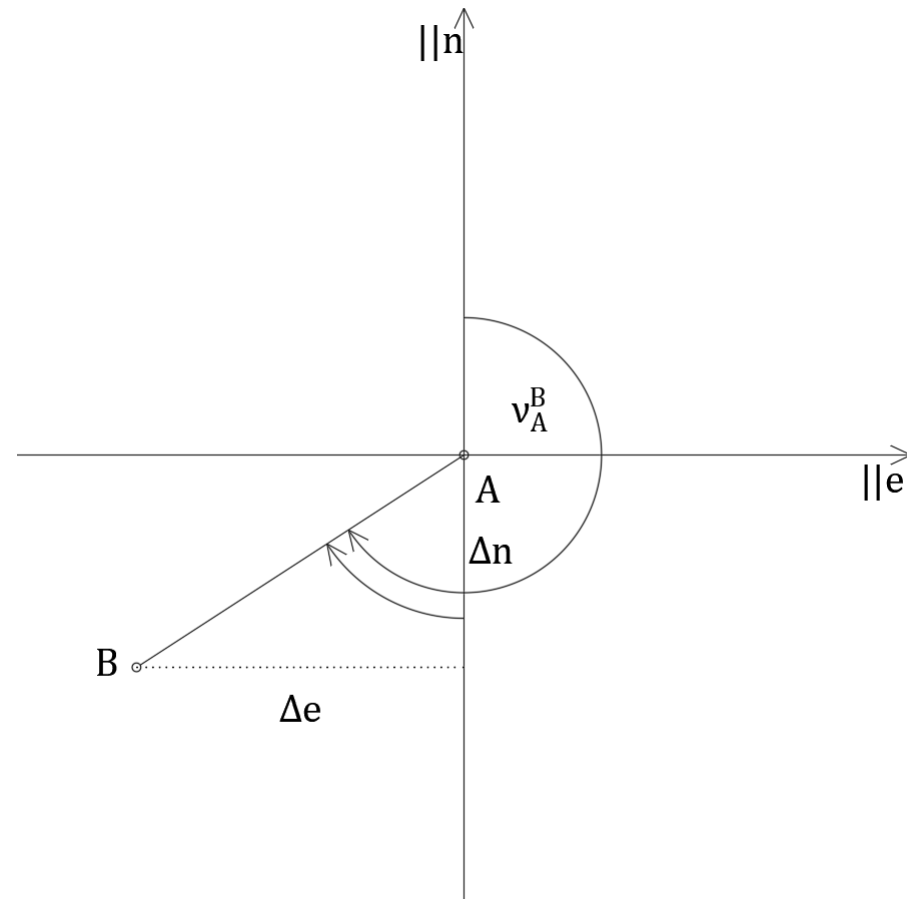
# IZRAČUN SMERNEGA KOTA

II. kvadrant	
$\Delta e$	+
$\Delta n$	-
smerni kot	$\nu + 180^\circ$



# IZRAČUN SMERNEGA KOTA

	III. kvadrant
$\Delta e$	—
$\Delta n$	—
smerni kot	$\nu + 180^\circ$

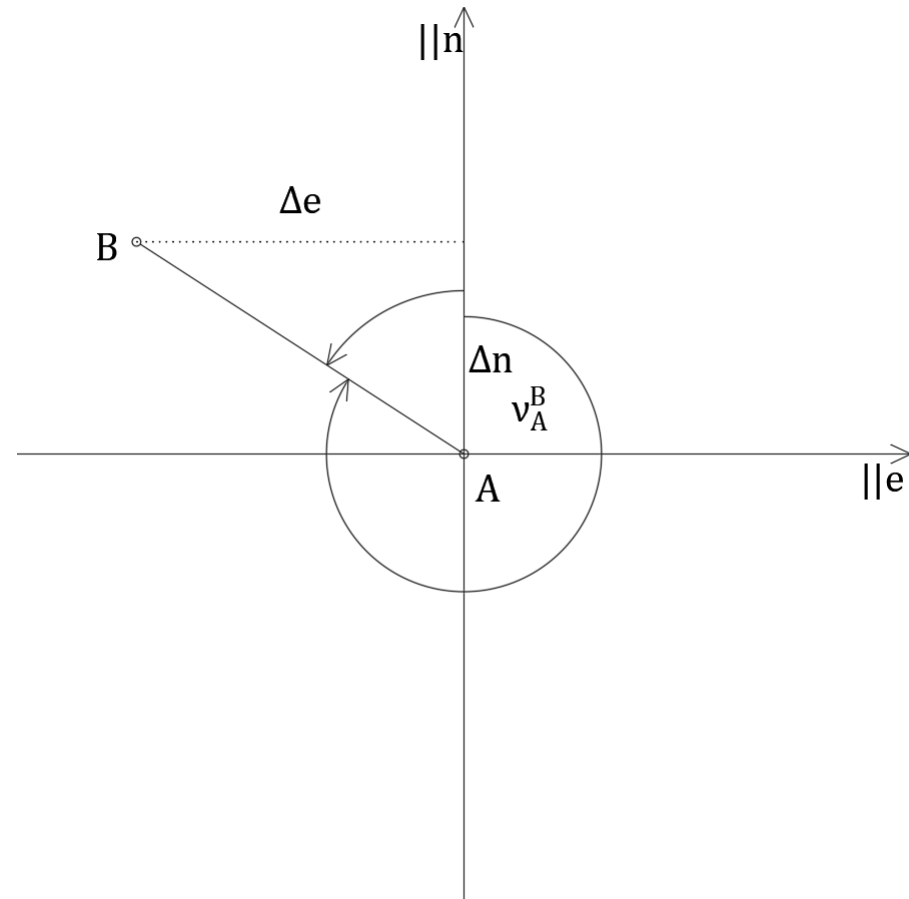


# IZRAČUN SMERNEGA KOTA

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	IV. kvadrant
$\Delta e$	-
$\Delta n$	+
smerni kot	$\nu + 360^\circ$

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# IZRAČUN SMERNEGA KOTA

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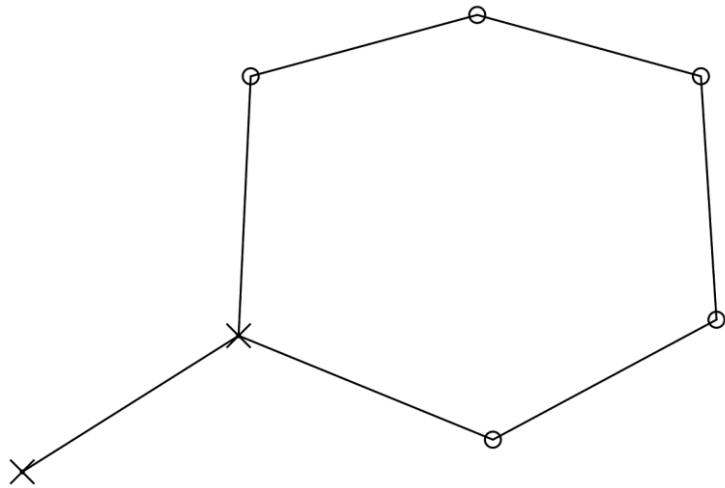
## ROBNI PRIMERI

- $\Delta e = 0, \Delta n > 0 \rightarrow \nu_A^B = 0^\circ$
- $\Delta e > 0, \Delta n = 0 \rightarrow \nu_A^B = 90^\circ$
- $\Delta e = 0, \Delta n < 0 \rightarrow \nu_A^B = 180^\circ$
- $\Delta e < 0, \Delta n = 0 \rightarrow \nu_A^B = 270^\circ$
- $\Delta e = 0, \Delta n = 0 \rightarrow \nu_A^B = \text{ne obstaja} \rightarrow A = B$

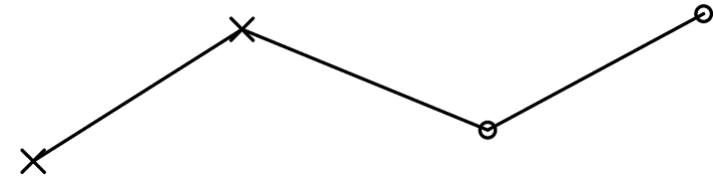
**! PAZI PRI PROGRAMIRANJU !**

# POLIGON

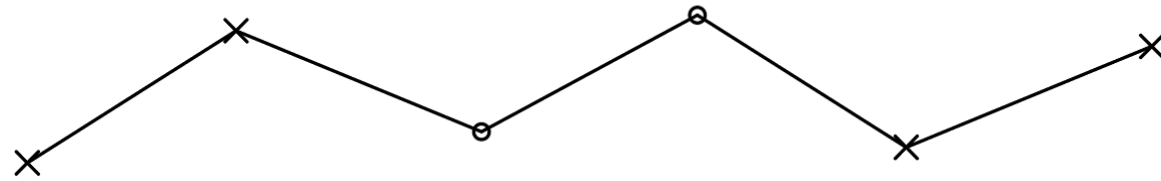
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zaključeni poligon



slepi poligon



priklepni poligon

X – dana točka  
o – nova točka

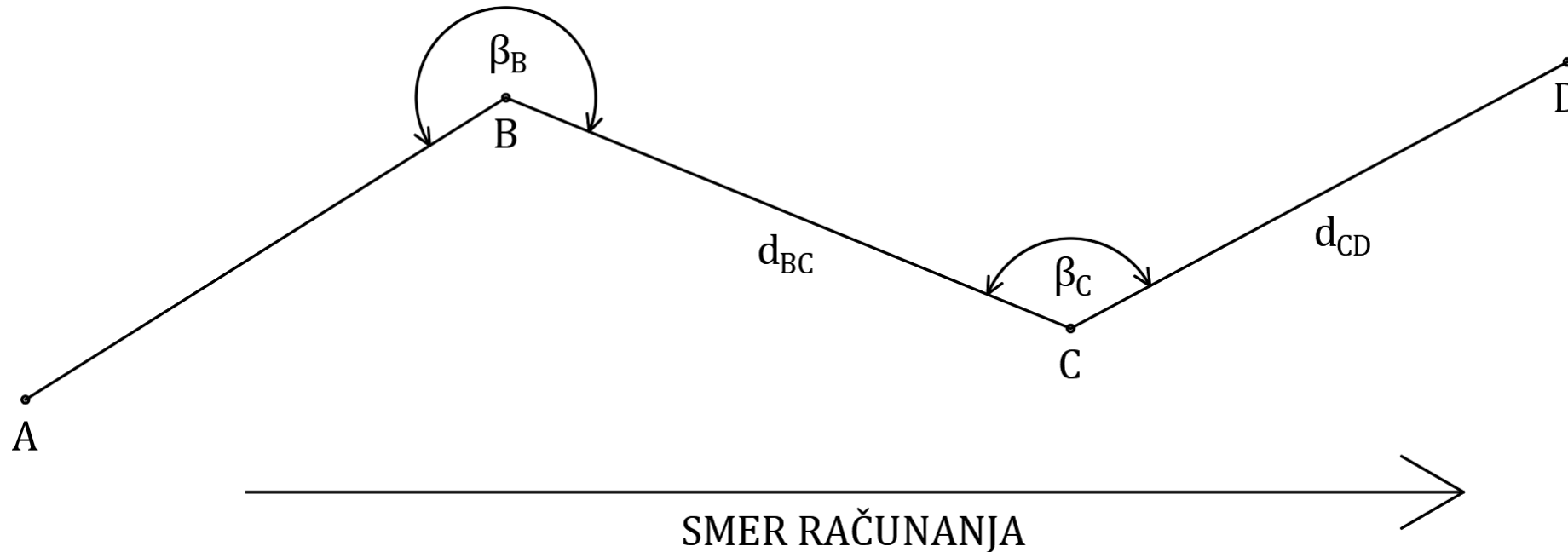
# SLEPI POLIGON

dano:  $A(e_A, n_A), B(e_B, n_B), \beta_B, d_{BC}, \beta_C, d_{BD}$

iščemo:  $C(e_C, n_C), D(e_D, n_D)$

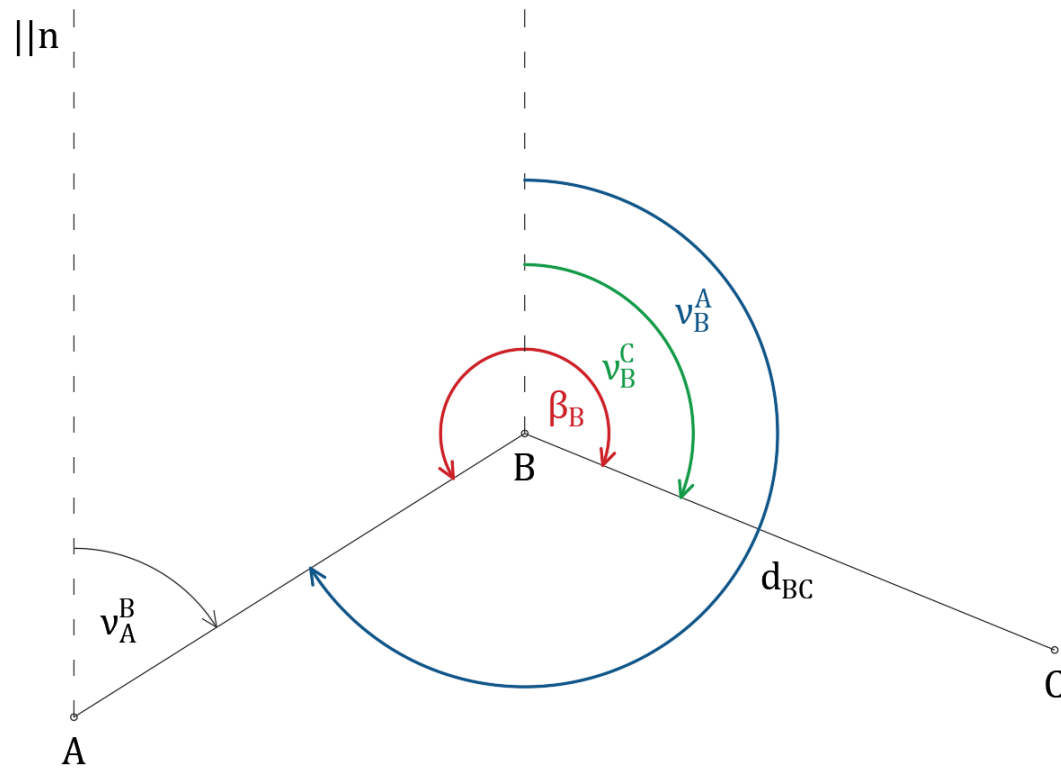
$\beta_i$  – lomni koti

**Lomni koti so, glede na smer računanja, vedno na levi strani poligona.**





# SLEPI POLIGON



$$v_B^C = \beta_B - (360^\circ - v_B^A)$$

$$v_B^C = \beta_B - (360^\circ - (v_A^B + 180^\circ))$$

$$v_B^C = v_A^B + \beta_B - 180^\circ$$

$$\text{če } v_B^C < 0^\circ \rightarrow v_B^C = v_B^C + 360^\circ$$

$$e_C = e_B + d_{BC} \sin v_B^C$$

$$n_C = n_B + d_{BC} \cos v_B^C$$

**KONTROLA:** Izračunaj  $v_B^C$  iz dobljenih koordinat in primerjaj z vhodnim  $v_B^C = v_A^B + \beta_B - 180^\circ$