

MOVING POLYNOMIAL IN FILTERING OF AIRBORNE LASER SCANNING DATA

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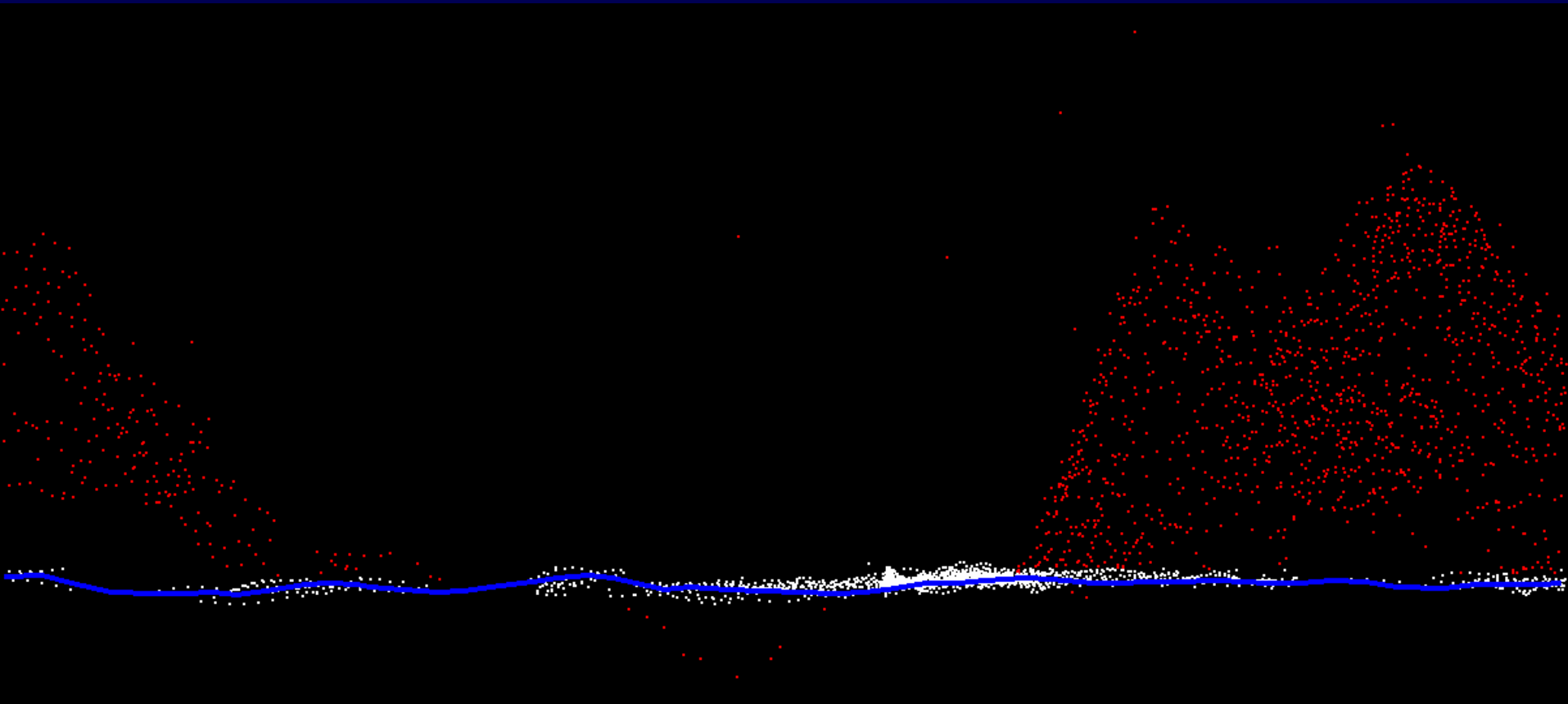
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Institute of Geodesy and Geoinformatics

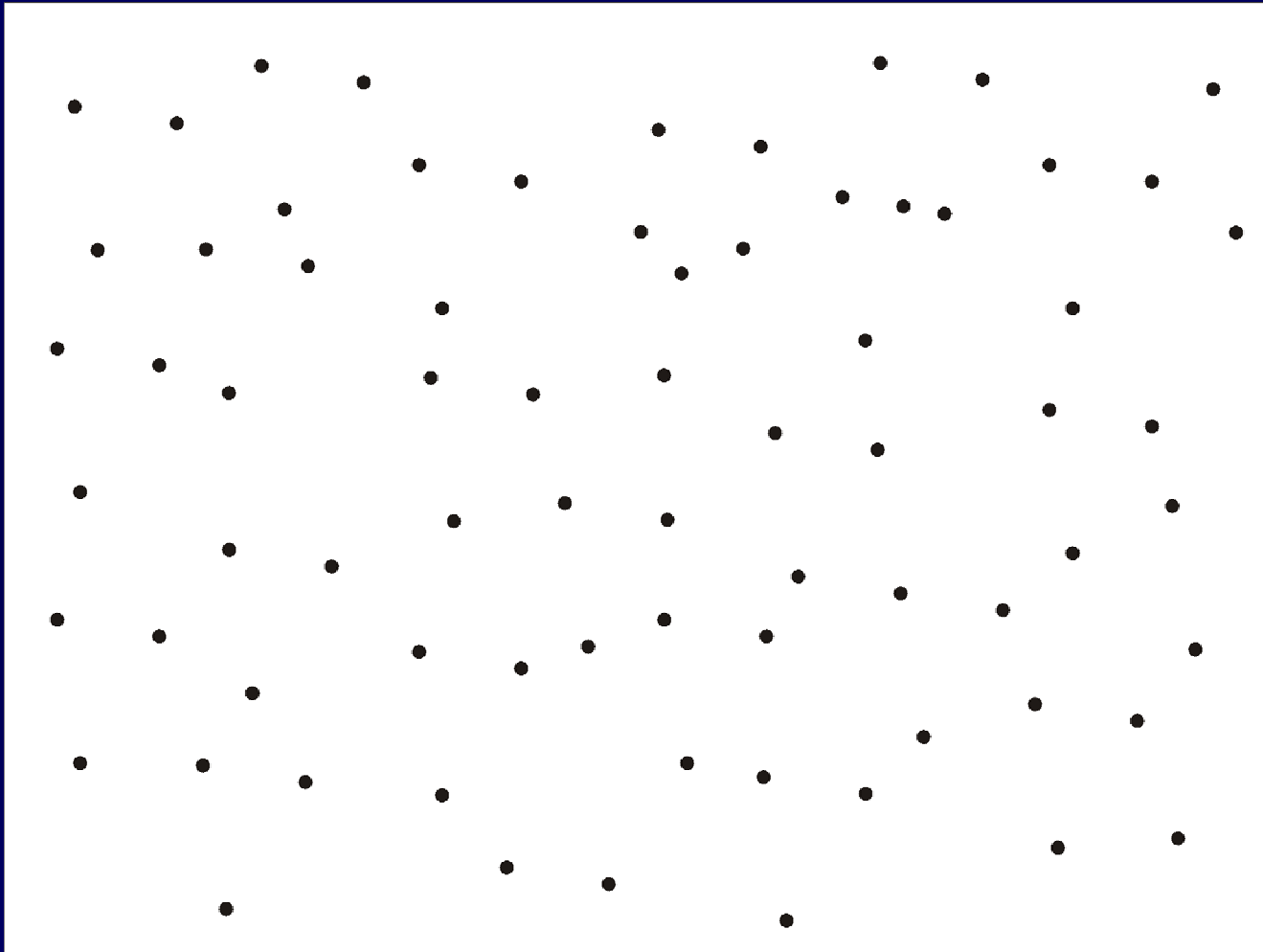


INTRODUCTION

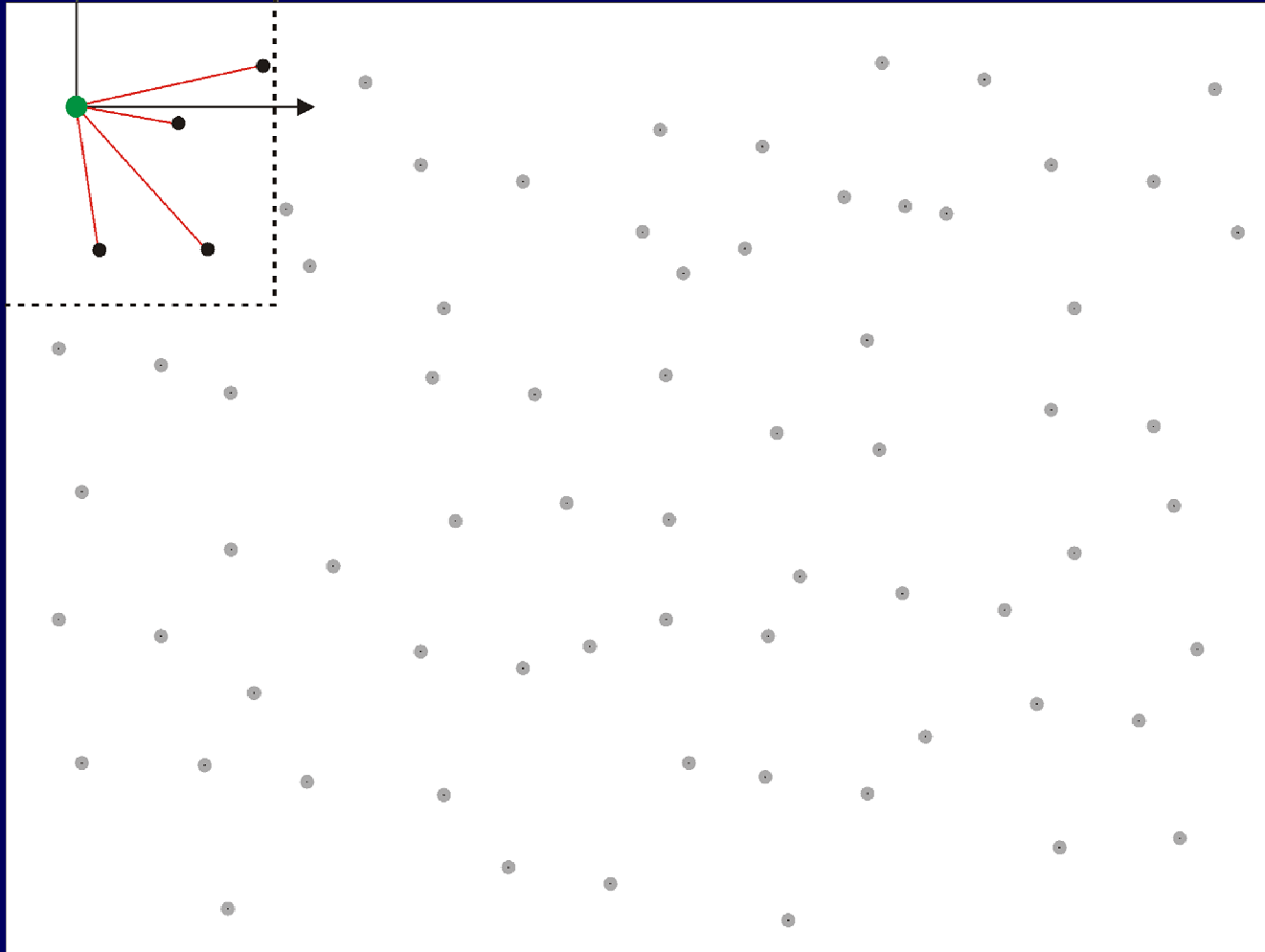
Non terrain points are regarded as gross errors



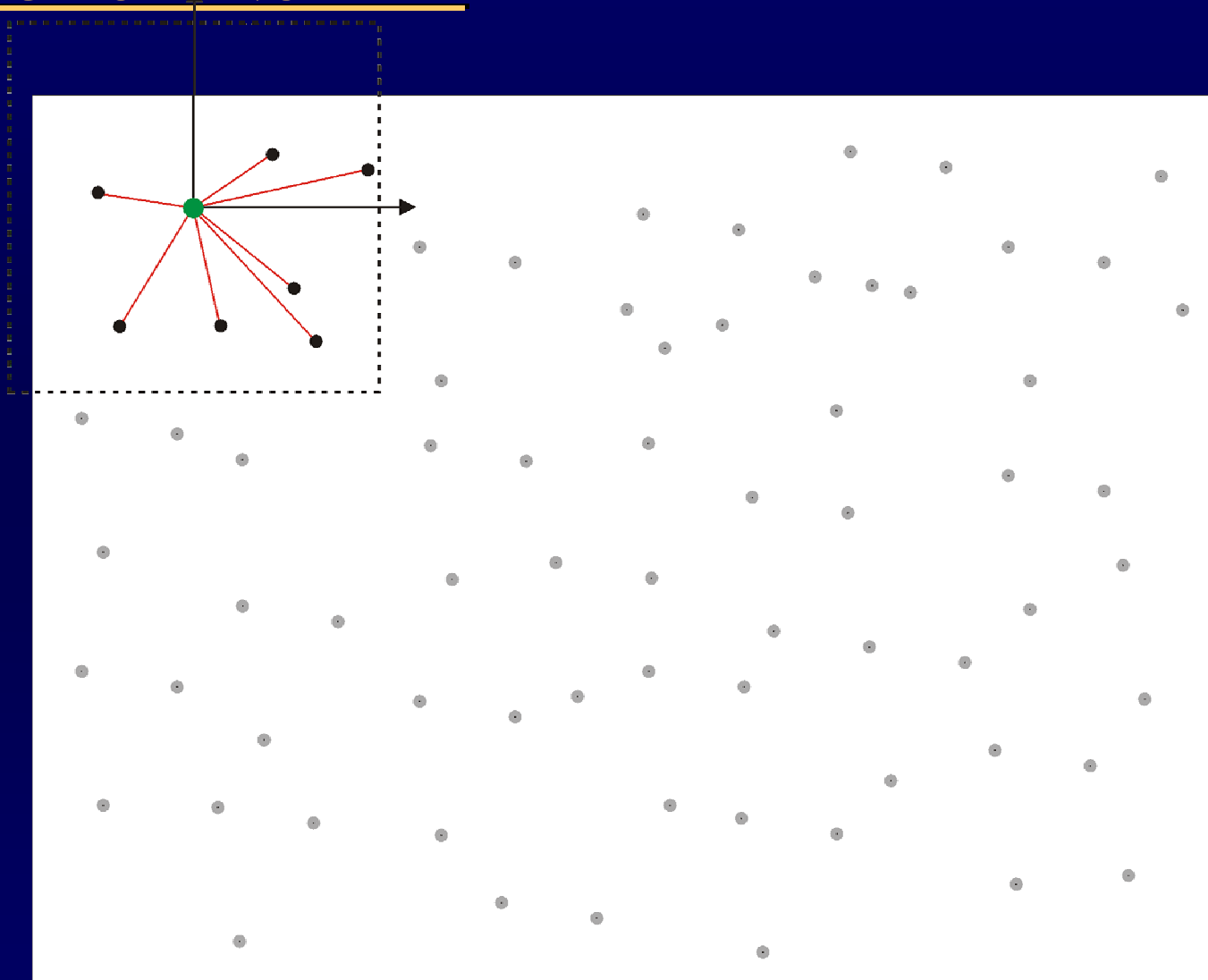
MOVING POLYNOMIAL



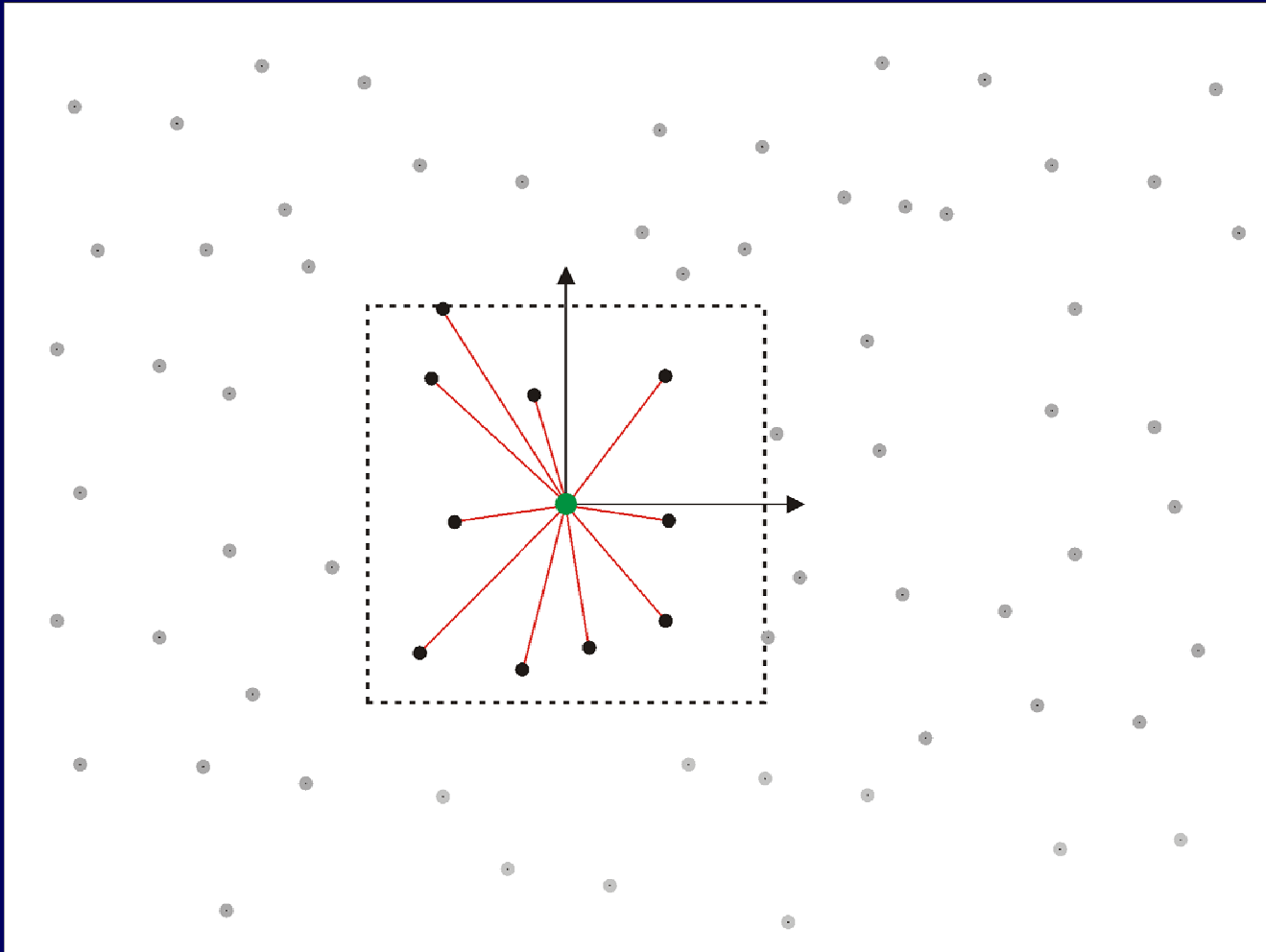
MOVING POLYNOMIAL



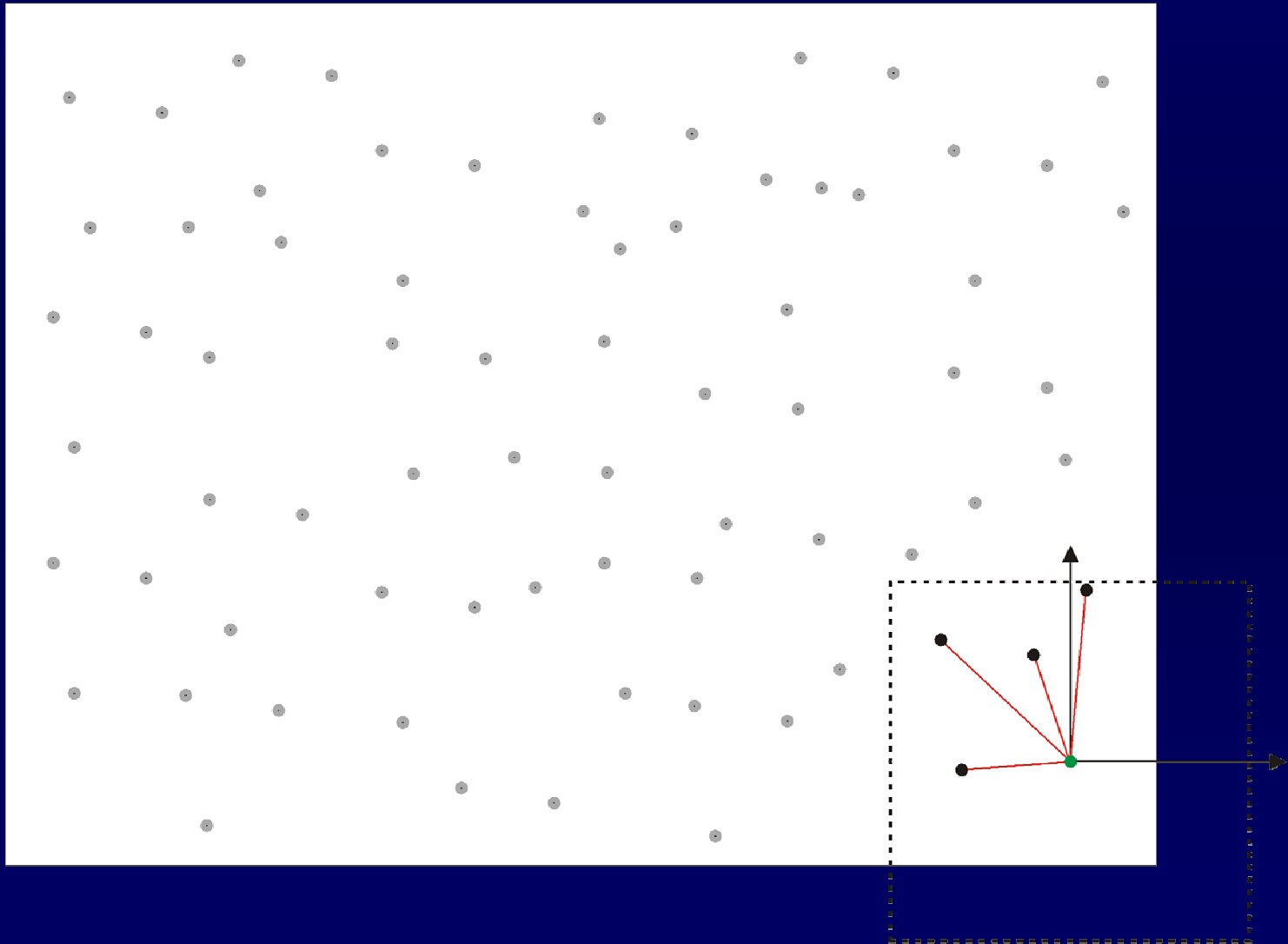
MOVING POLYNOMIAL



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POLYNOMIAL MODEL

Second rank polynomial:

$$Z(X, Y) = a_{00} + a_{10} \cdot X + a_{01} \cdot Y + a_{11} \cdot X \cdot Y + a_{20} \cdot X^2 + a_{02} \cdot Y^2$$

Z - interpolated height of measured point $\{X, Y\}$ - coordinates of interpolated point

$a_{i,j}$ - unknown parameters of local polynomial calculated from matrix equation:

$$A = (B^T \cdot P \cdot B)^{-1} \cdot B^T \cdot P \cdot H$$

$A = [a_{00} \ a_{10} \ a_{01} \ a_{11} \ a_{20} \ a_{02}]^T$ - polynomial parameters matrix

$P = \text{diag}\{p_1 \ p_2 \ \dots \ p_n\}$ - weight matrix, where weight p_i is calculated based upon distance between measured and interpolated point

$\{x_i, y_i, h_i\}$ - coordinates and height of measured point

$$B = \begin{bmatrix} 1 & x_1 & y_1 & x_1 \cdot y_1 & x_1^2 & y_1^2 \\ 1 & x_2 & y_2 & x_2 \cdot y_2 & x_2^2 & y_2^2 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & x_n & y_n & x_n \cdot y_n & x_n^2 & y_n^2 \end{bmatrix} \quad H = [h_1 \ h_2 \ \dots \ h_n]^T$$

ROBUST ESTIMATION

Polynomial parameters are calculated in iteration process:

$$A^{(K)} = (B^T \cdot P^{(K-1)} \cdot B)^{-1} \cdot B^T \cdot P^{(K-1)} \cdot H$$

$A^{(K)}$ - polynomial parameters determined in step K of iteration

$P^{(K-1)}$ - weight determined in step $K-1$ of iteration

New weights are calculated using damping function:

$$p_i^{(K)} = p_i \cdot q(v_i^{(K-1)})$$

$v_i^{(K-1)}$ - residues between measured and calculated in step $K-1$ heights

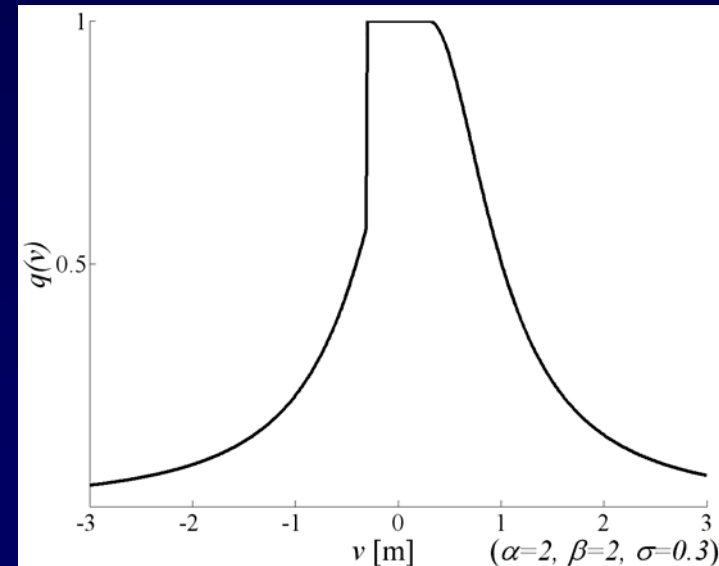
p_i - not modified (original) weights

$q(v)$ - damping function

Damping function:

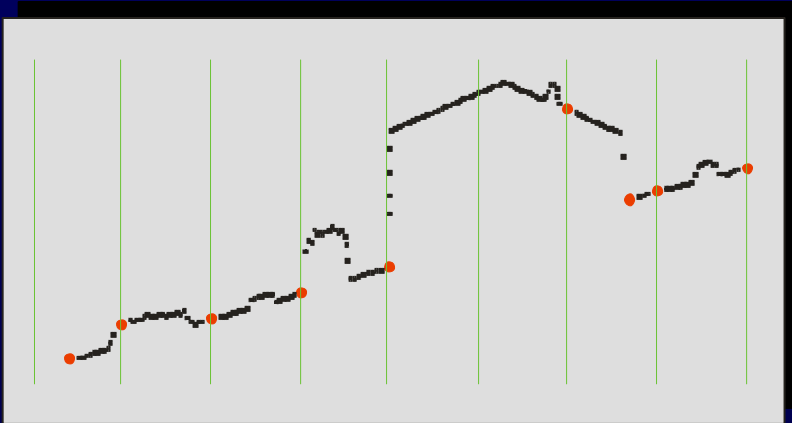
$$q(v) = \begin{cases} 1, & |v| \leq \sigma \\ \frac{1}{1 + (\alpha \cdot |v - \sigma|)^\beta}, & |v| > \sigma \end{cases}$$

α, β, σ - empirical chosen parameters



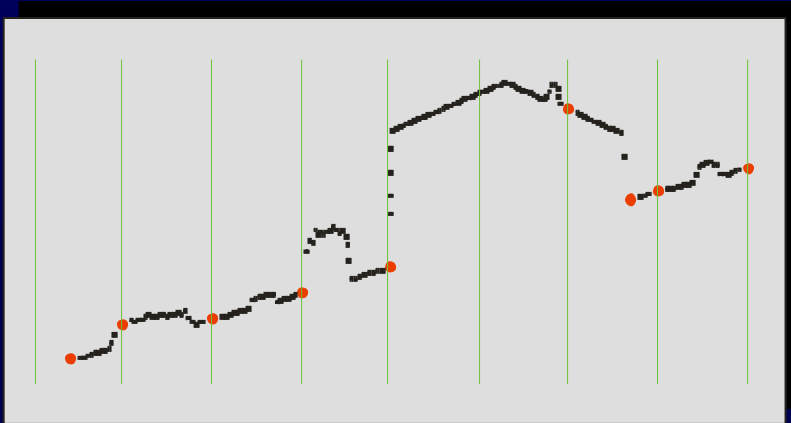
HIERARCHICAL MODEL (Briese et al., 2002)

- partition area and choice for each sub-area one representative point

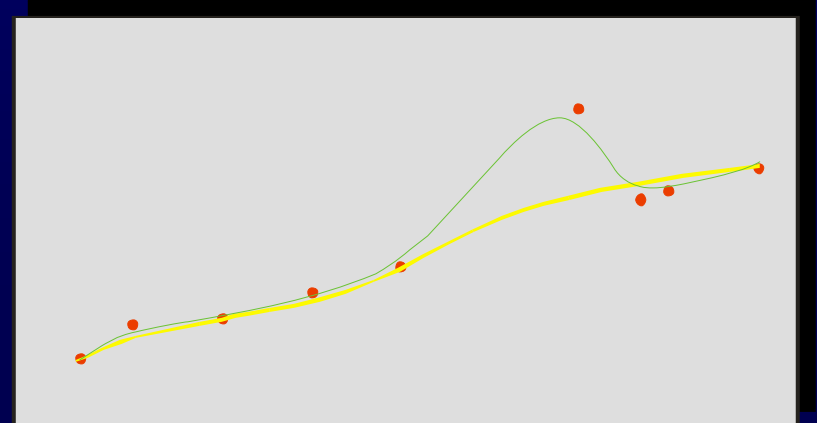


HIERARCHICAL MODEL (Briese et al., 2002)

■ partition area and choice for each sub-area one representative point

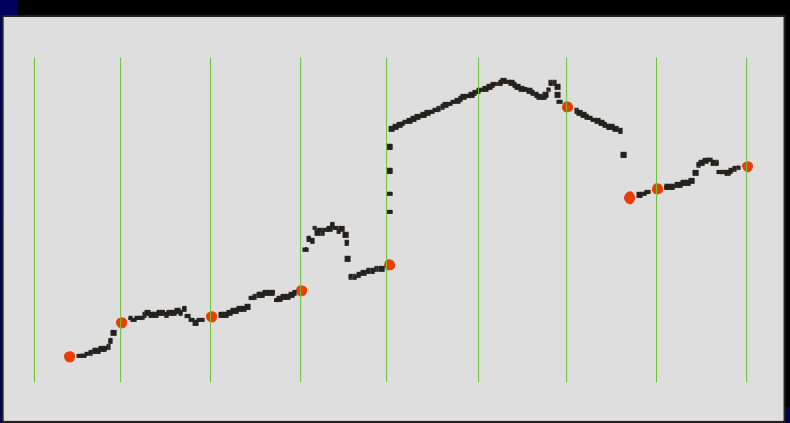


■ heights interpolation in each representative point

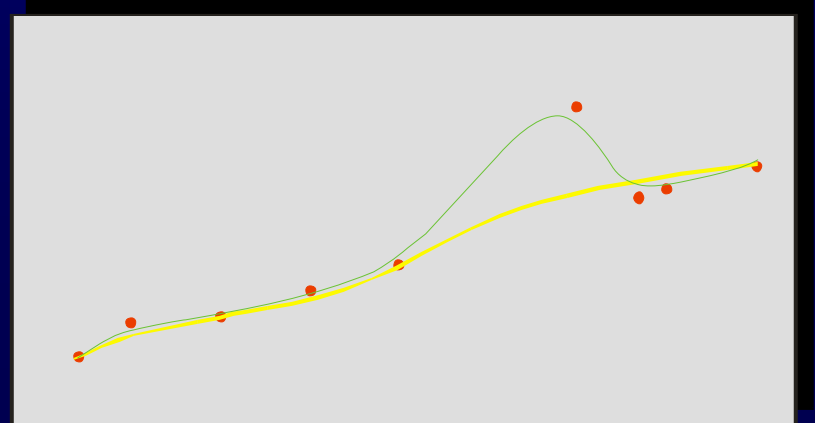


HIERARCHICAL MODEL (Briese et al., 2002)

■ partition area and choice for each sub-area one representative point



■ heights interpolation in each representative point

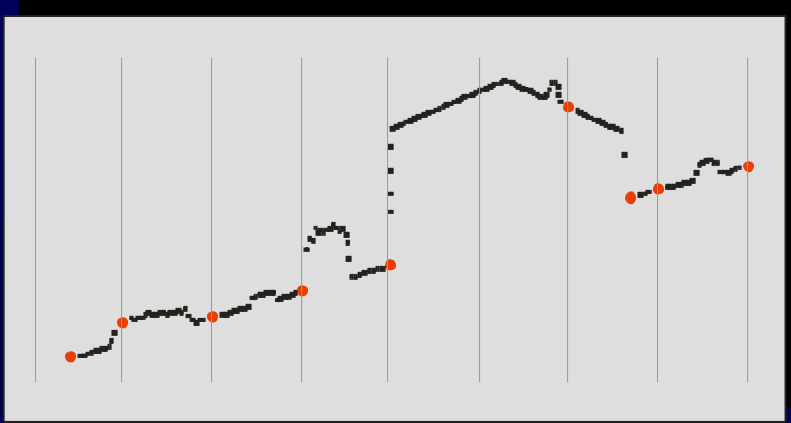


■ removing all points, that were not included in the cache of terrain trend

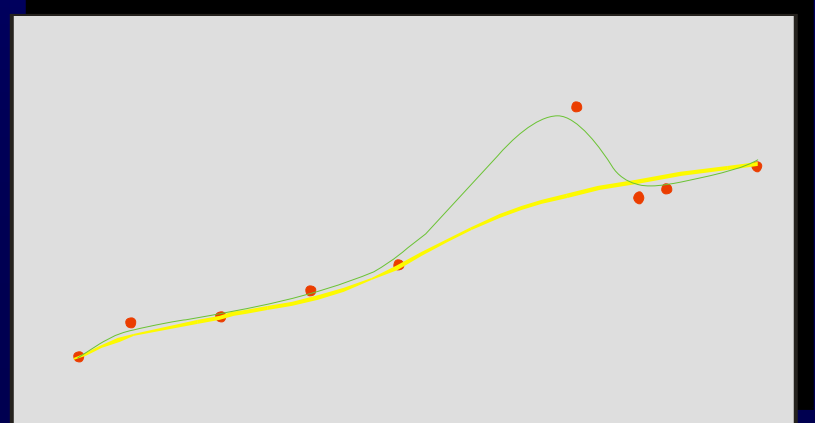


HIERARCHICAL MODEL (Briese et al., 2002)

■ partition area and choice for each sub-area one representative point



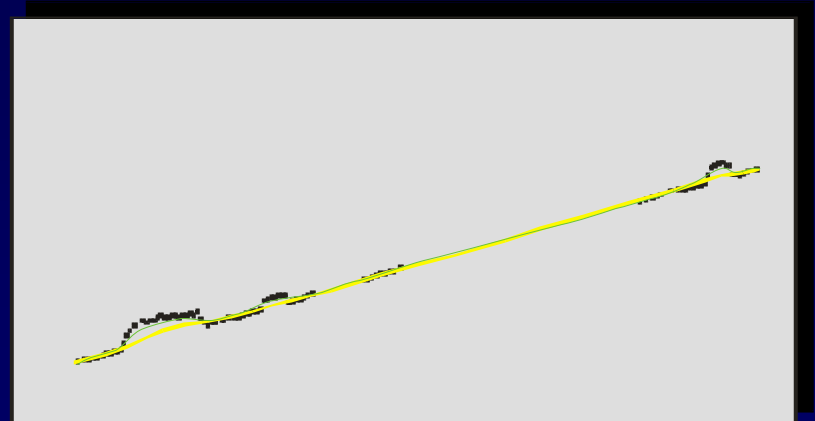
■ heights interpolation in each representative point



■ removing all points, that were not included in the cache of terrain trend



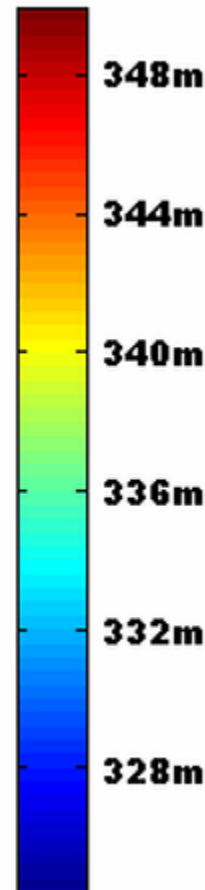
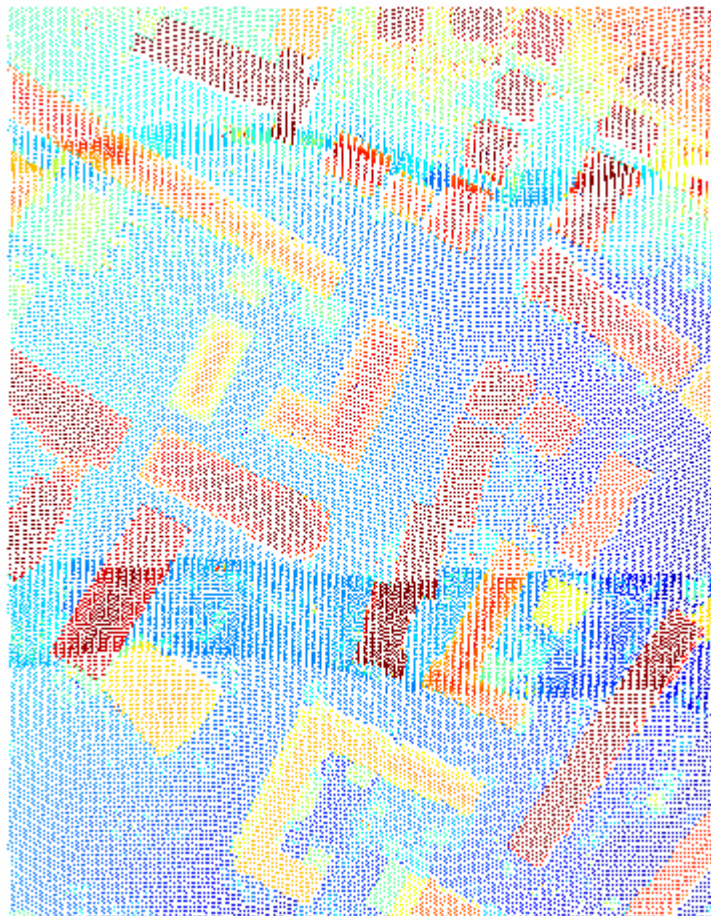
■ heights interpolation in non-removed points



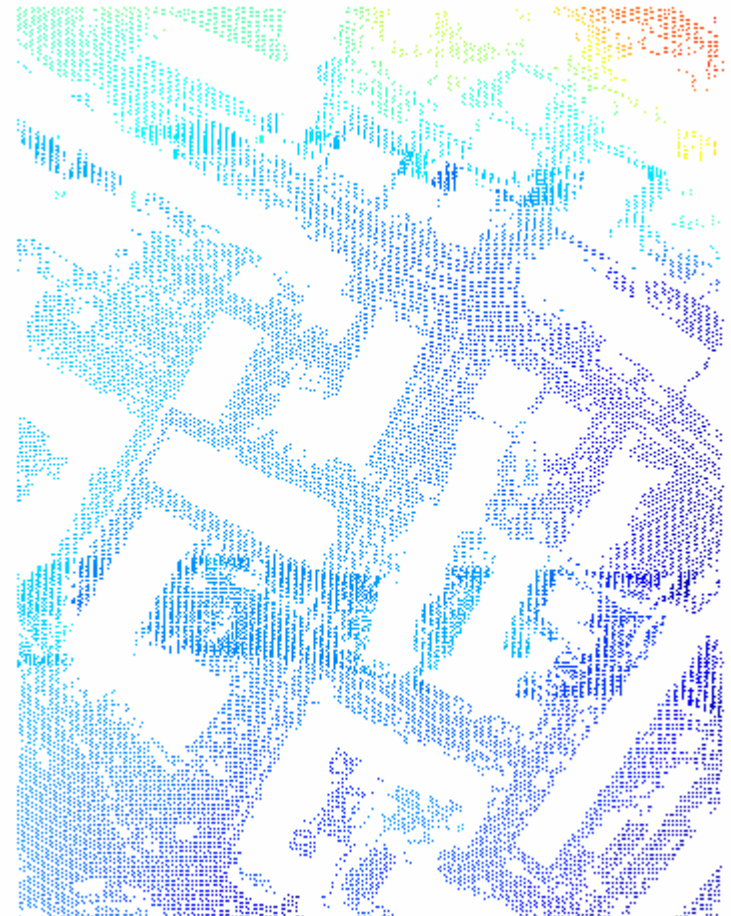
EXAMPLE 1 ([samp12.txt](#), <http://www.itc.nl/isprswgIII-3/filtertest/Reference.zip>)

52119 points, area 204 m x 264 m, density about 1 point per square meter

Measured points



Identified terrain points

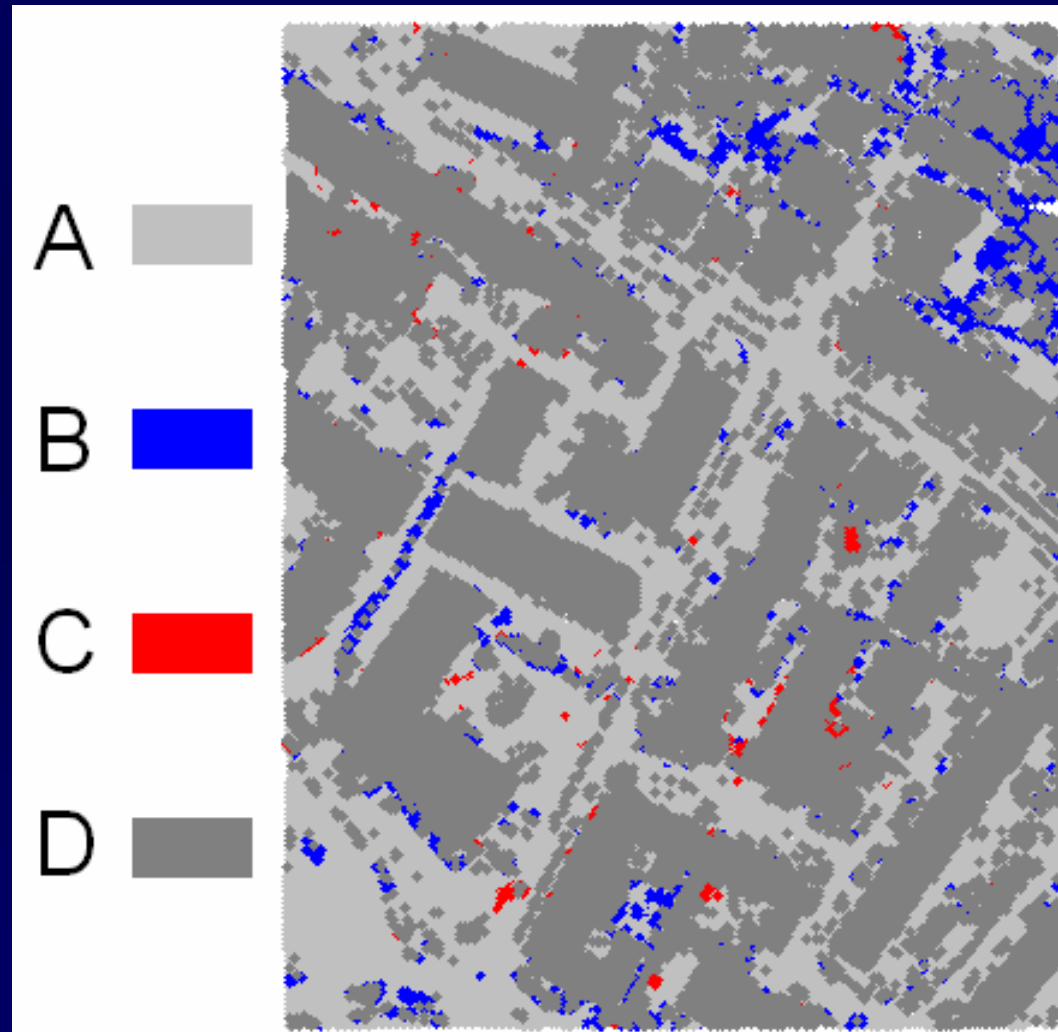


EXAMPLE 1 ([somp12.txt, http://www.itc.nl/isprswgIII-3/filtertest/Reference.zip](http://www.itc.nl/isprswgIII-3/filtertest/Reference.zip))

52119 points, area 204 m x 264 m, density about 1 point per square meter

Filtering results

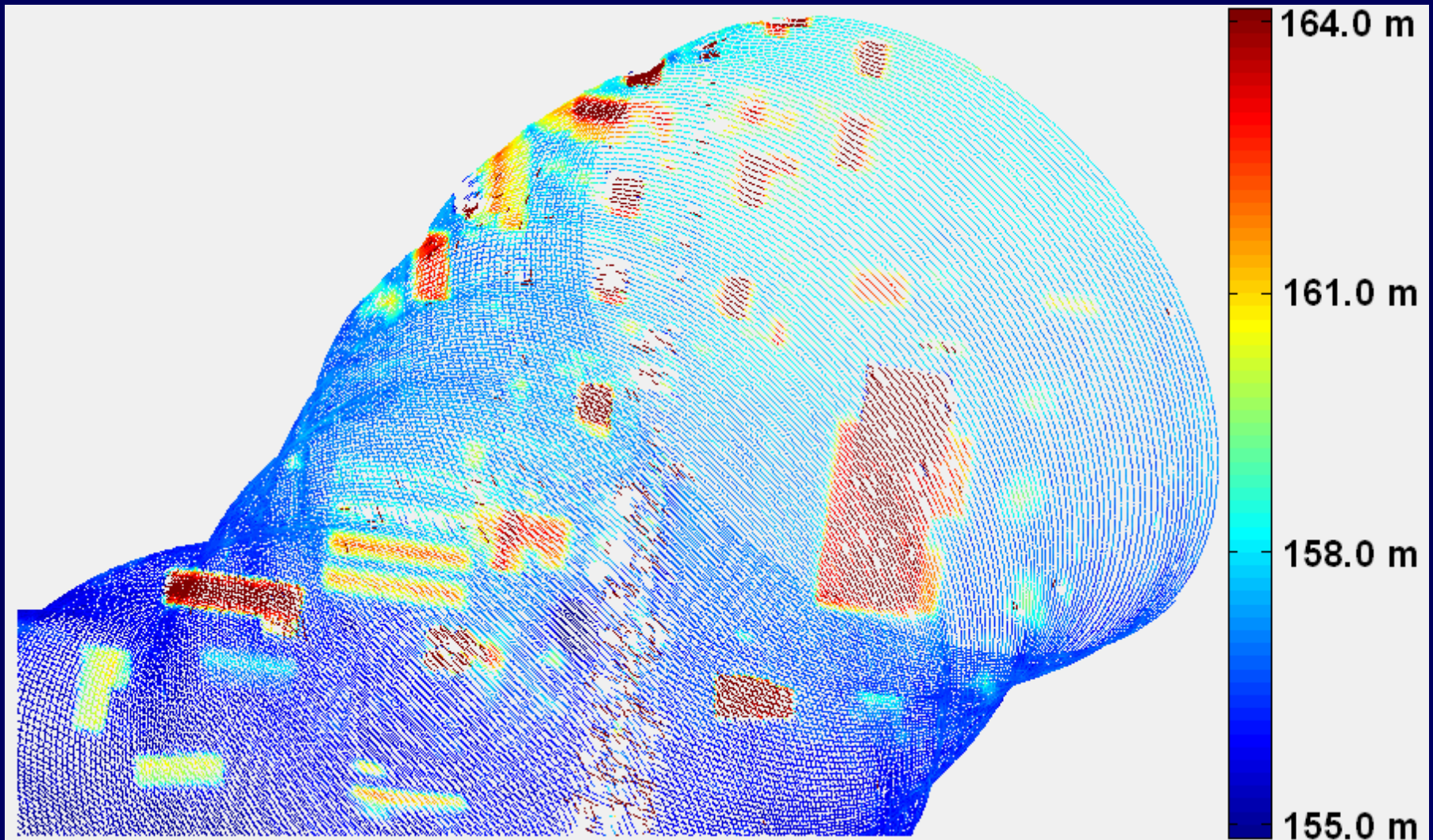
Total (points)		E	52119
Correct classified bare earth		A	24455
Type 1 errors (bare earth as object)		B	2236
Type 2 errors (object as bare earth)		C	401
Correct classified object		D	25027
Reference	Bare earth	A+B	26691
	Object	C+D	25428
Filtered	Bare earth	A+C	24856
	Object	B+D	27263
Percentage of type 1 error		$B/(A+B)$	8.38%
Percentage of type 2 error		$C/(C+D)$	1.58%
Percentage of total error		$(B+C)/E$	5.06%
Ratio type 1 to type 2 errors		B/C	5.58



EXAMPLE 2 (ScaLARS)

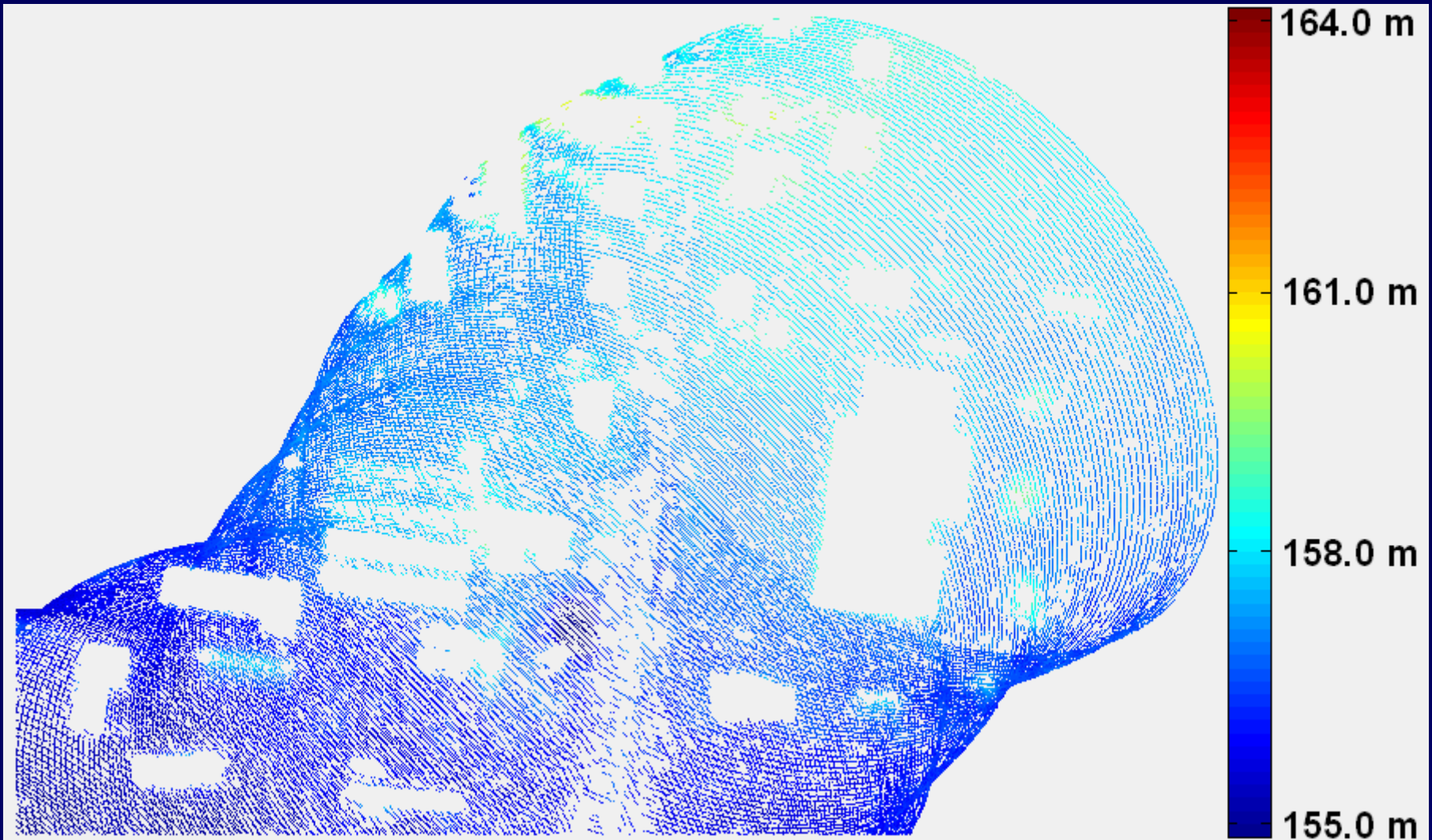
127175 points, area 85000 m², density about 1.5 point per square meter

Measured points



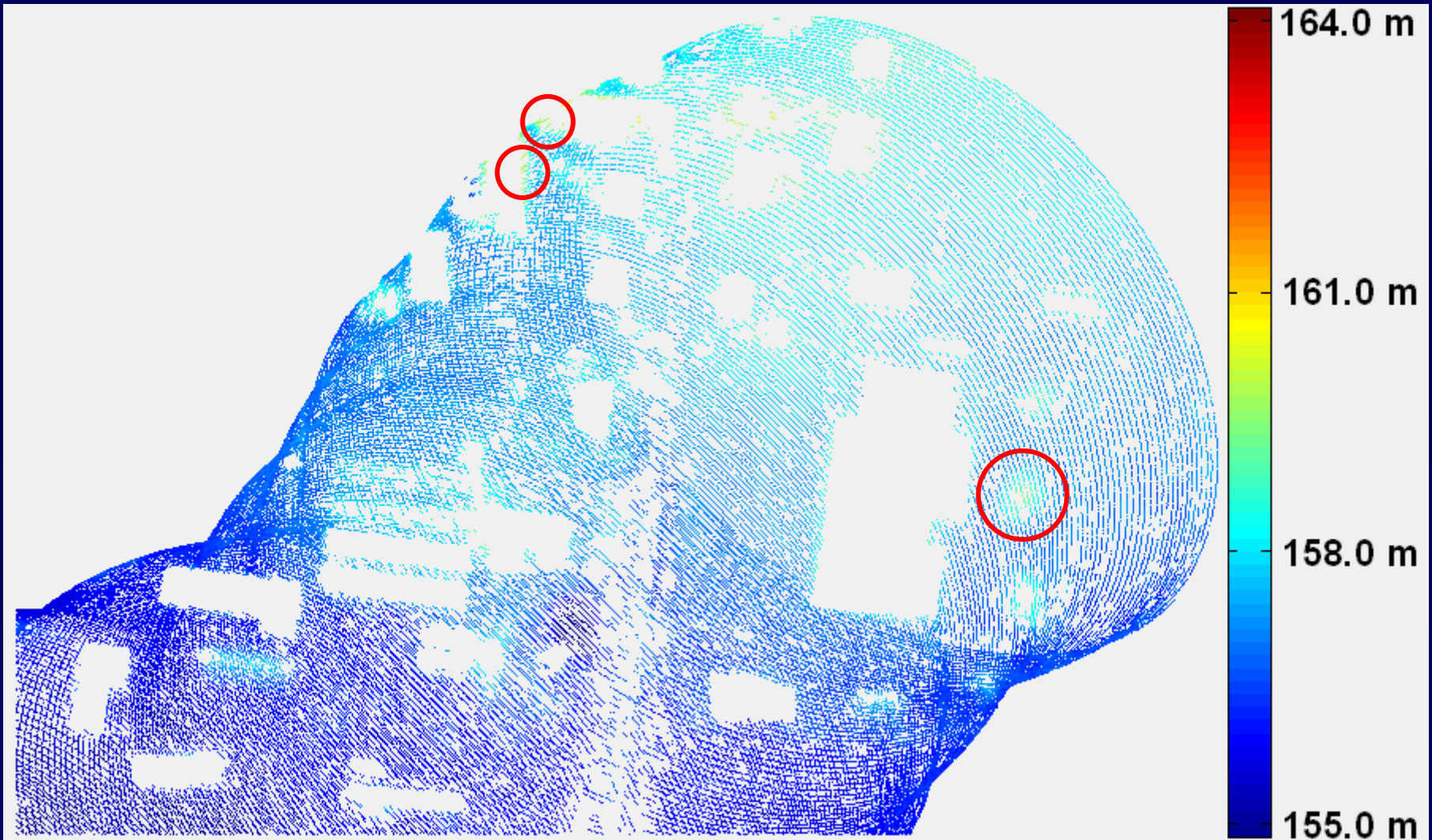
EXAMPLE 2 (ScaLARS)

Terrain points (90178 points)



EXAMPLE 2 (ScaLARS)

Terrain points (90178 points)



SUMMARY

- algorithm is based upon the original data (without grid computing),
- hierarchical approach is necessary in this method,
- polynomial surface fits good to the local terrain structures,
- algorithm description is simple, nevertheless determination of polynomial parameters in the iteration process for each point requests strong computing power
- filtering of airborne laser scanning data using moving polynomial surface give correct results.

**THANK YOU FOR YOUR
ATTENTION**